

# Using IOT for I/O and MPI Performance Analysis

NAS Webinar
Sept 6, 2017
NASA Advanced Supercomputing Division

### MPI and I/O Analysis Tools at NAS



#### Mpiprof

- In-house profiling tool
- Extremely light-weight
- Supports many MPI implementations
- Web page info
   <a href="https://www.nas.nasa.gov/hecc/support/kb/entry/525">https://www.nas.nasa.gov/hecc/support/kb/entry/525</a>
- Jul 20, 2016 Webinar slides
   <a href="https://www.nas.nasa.gov/hecc/support/past\_webinars.html">https://www.nas.nasa.gov/hecc/support/past\_webinars.html</a>

#### IOT

- Brief introduction (software components and usage)
- Demonstration with a few examples to highlight some capabilities

#### Recommendation

- Use mpiprof for a quick analysis
- Followed by IOT for more in-depth analysis

#### What is IOT?



- A licensed toolkit from I/O Doctors, LLC.
- An I/O Instrumentation and Optimization tool
  - Provides details at various levels: per job, rank, file, I/O call
  - Reports time spent, number of calls, and number of bytes
  - Can report when it happens, where in the file I/O occurs
  - Can set and/or report stripe counts, stripe sizes
  - Can correlate I/O with system activities as a function of time, such as cputime, memory, network, Lnet, etc.
- Expanded (v4) to include MPI analysis and backtrace reporting
  - Works with multiple MPI implementations
  - Includes analysis of all MPI functions
  - Things reported for MPI functions are similar to those for I/O

<sup>\*</sup> not available with NAS in-house mpiprof tool

### **Software Components of IOT**



- libiot.so: a library for runtime interception of I/O functions
- iot: a Linux utility program
  - configures the runtime environment for instrumentation iot -m mpiflavor -f cfg.icf -j \${PBS\_JOBID} mpiexec -np a.out
  - produces iot.jobid.ilz
     By default, instrumentation output streams from all processes are merged.
- Pulse: a Java based GUI for post-mortem analysis of the instrumentation streams generated by libiot.so
  - pfe% module load jvm/jrel.8.0\_121 pfe% pulse iot.jobid.ilz (or java –jar Pulse.jar iot.jobid.ilz)
  - On your desktop, download /nasa/IOT/latest/java/Pulse.jar and iot.jobid.ilz your-desktop% java –jar Pulse.jar iot.jobid.ilz (faster response than pfe)

### Sample cfg.icf



```
Can monitor system activities such as
#cpustat.interval={1000}
                                      meminfo, cpustat, etc. at 1000 ms interval
#netstats.interval={1000}.devices={""*"} | # means it is a comment, disabled
#diskstats.devices={"sda:sdb:sdc"}.interval={1000}
#Inetstats.interval={1000}
#oscstats.interval={1000}.devices={""}
MPI.logInterval={((MPI_RANK%100==0)&&FUNC=="*")?-1:-2}
```

```
trc.logInterval={((MPI_RANK%100==0)&&FUNC=="*")?-1:-2}
#trc.backtrace={FUNC=="*"}
iol.name={PROGRAM+"."+PID}
```

#MPI.backtrace={FUNC=="\*"?5:0}

PROGRAMS.include={"\*"}

#meminfo.interval={1000}

FILES.include={"\*"}

Flexible to choose what to track, such as MPI and/or I/O (trc), MPI RANK, FUNCTIONs, level of details, PROGRAMS, Files, and Layers

LAYERS.use={trc,psx,lustre.stripeInfo={1}}

### Generic icf files under /nasa/IOT/latest/icf



- trc\_summary.icf and mpi\_summary.icf (logInterval=-1)
  - Provide aggregated statistics on the total count, time spent, bytes transferred of each function (and each file for trc\_summary) by each MPI rank

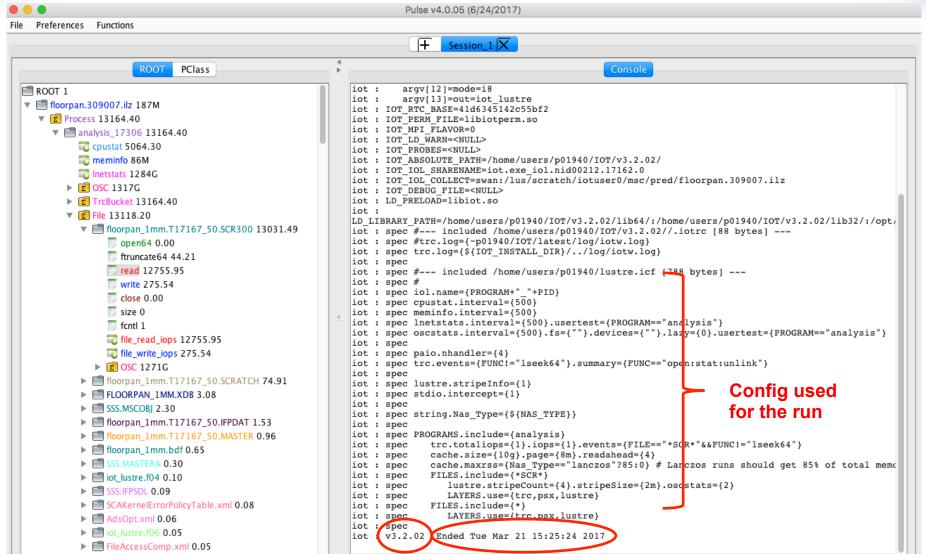
    Start with these when learning to use IOT
- trc\_interval.icf and mpi\_interval.icf (loginterval=1000)
  - In addition to the information gathered with the xxx\_summary.icf, this experiment provides additional details for each {I/O; MPI} function the walltime when the calls occur, counts, time spent and bytes transferred per 1000 ms interval
- trc\_events.icf and mpi\_events.icf (loginterval=0)
  - In addition to the information gathered with the xxx\_summary.icf, this experiment provides the greatest details for each {I/O;MPI} function the walltime when each call occurs, the time spent for the call and the number of bytes transferred

Do not use until you have some experiences

### Viewing Resulting Streams (ilz) via Pulse

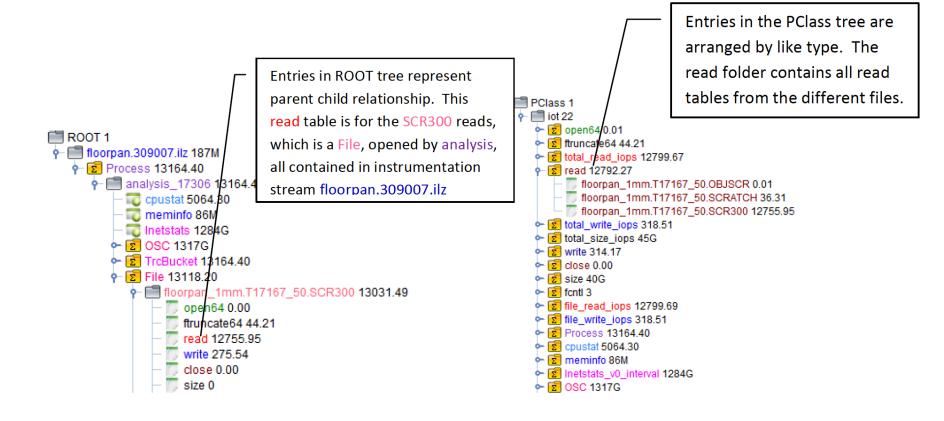


java -jar Pulse.jar floorpan.309007.ilz



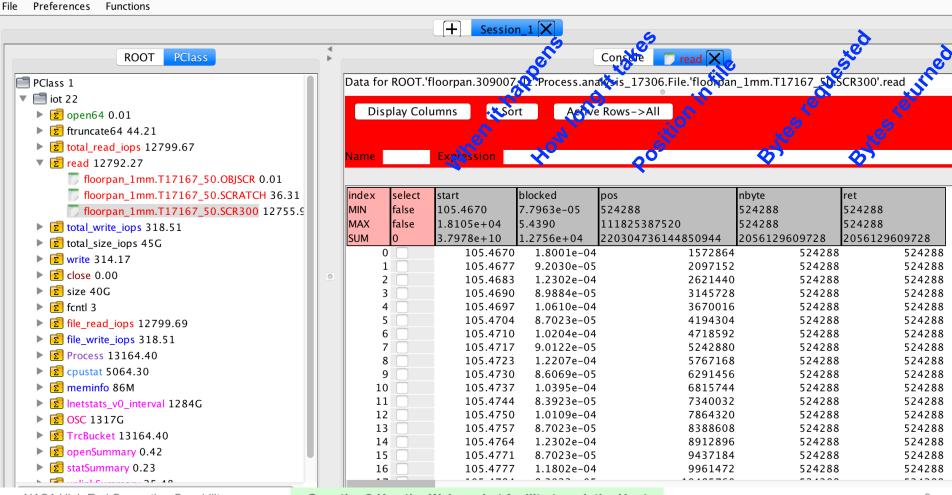


### Pulse Provides Three Formats to Present Results 1. Hierarchical Tree Format



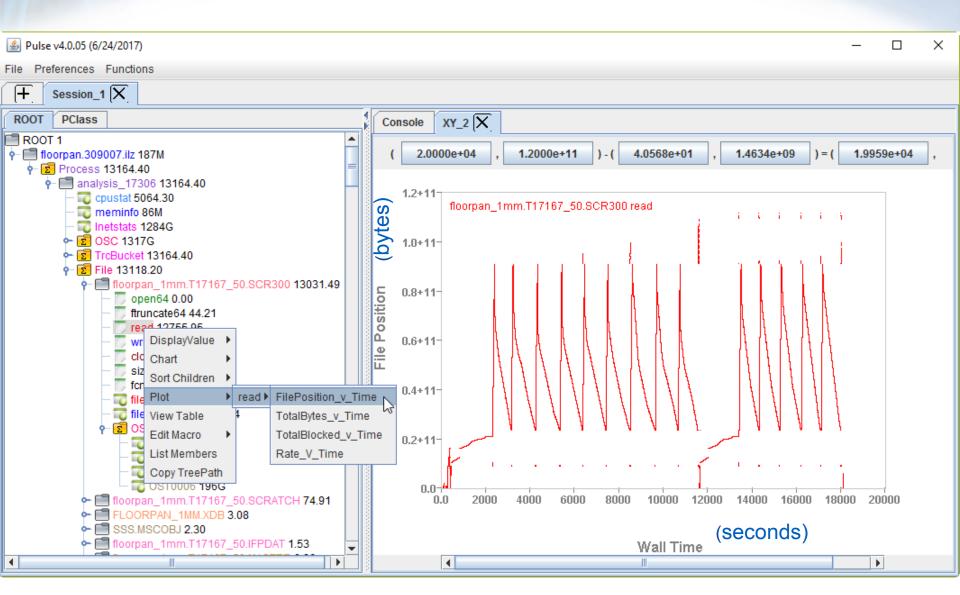
#### 2. Table Format

This is the start of the read table for the SCR300 file shown in the tree format. The column **blocked** is the amount of time spent in the individual read, **pos** is the file position at the start of the read, **nbyte** is the number of bytes requested by the read, and **ret** is the return value of the read function call.



### 3. Graphical Format





### Strengths/Benefits



- No root permission needed (anyone can run it after basic setup)
- No recompiling or relinking (-g required if you want backtrace)
- Minimal changes to run scripts (see slide "Components of IOT")
- Works with script-based programs (such as R, matlab, Python)
- Great flexibility in choosing what to instrument and monitor (make changes to cfg.icf in slide "Sample cfg.icf")
- Low overhead (if you know what you are doing, and avoid generating un-necessary amount of data)

### When You May Want to Use IOT



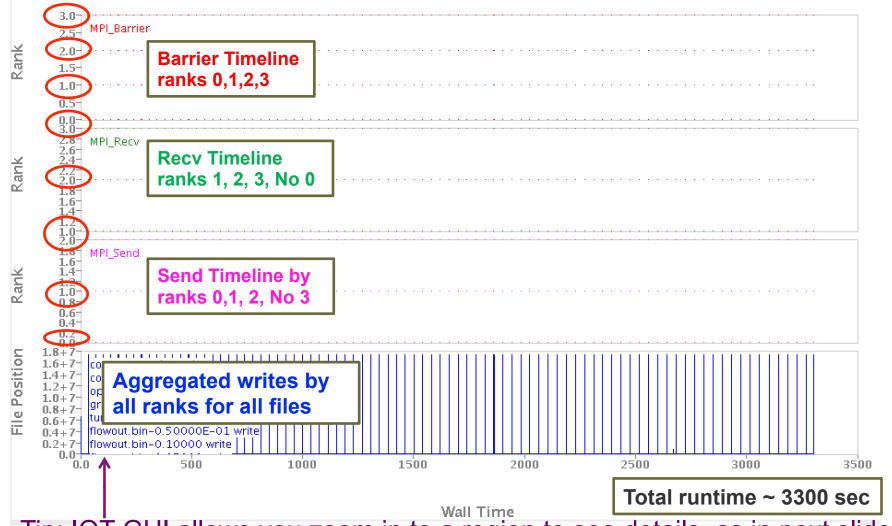
- You want to get a better understanding of or validating how your program's MPI and/or I/O works
- You want to improve I/O performance and scaling of a code
- You were told by NAS staff that your program is causing the IB network or Lustre to be slow and you want to know why the code behaves this way
- You are porting a program from one system to another (hardware or software such as OS, MPI), and want to understand differences in MPI and/or I/O performance on the two systems

Four examples to demonstrate the use of IOT in each of these scenarios.

### Example #1

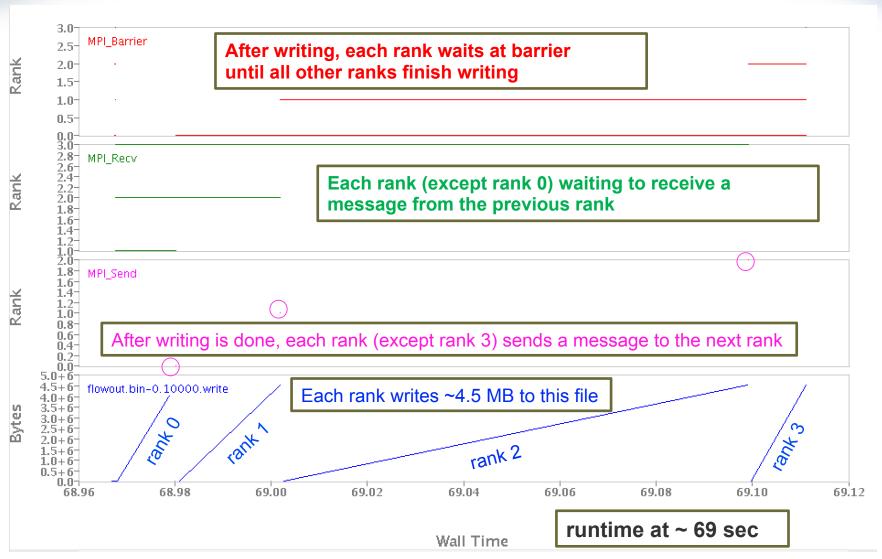


## Help to understand interplay between MPI and I/O for code #1 running with 4 MPI ranks



Tip: IOT GUI allows you zoom in to a region to see details, as in next slide

# Example #1 (cont'd) Zoom in to the time period when 1 file was being written



Proof of MPI\_Send rank 0 ->1, 1 -> 2?

### Example #1 (cont'd)

#### Table view of send and recv activities reveal additional details

Rank 1 waits for 0.0126 sec to receive 4 bytes message from rank 0 when rank 0 is done writing.

index	select	wallTime	count	wait	bytes	src	tag
MIN	false	2.6847	1	0.0100	4	0	10
MAX	false	3303.2176	1	0.0739	4	0	10
SUM	0	1.4044e+05	88	1.1473	352	0	880
0		2.6847	1	0.0739	4	0	10
1		2.7654	1	0.0123	4	0	10
2		35.6982	1	0.0124	4	0	10
3		68.9803	1	0.0126	4	0	10
4		102.7765	1	0.0122	4	0	10
5		136.5528	1	0.0120	4	0	10
_		170 2274	-	0.0101		^	10

									_	
index	select	wallTime	count		wait	bytes		dest	tag	
MIN	false	2.6847	1	ı	0.0	4		1	10	
MAX	false	3303.2176	1	ı	2.1458e-06	4		1	10	
SUM	0	1.4044e+05	88	ı	1.1730e-04	352		88	880	
0		2.6847		1	1.9073e-06		4	1		10
1		2.7654		1	2.1458e-06		4	1		10
2		35.6982		1	9.5367e-07		4	1		10
3		68.9803		1	9.5367e-07		4	1		10
4		102.7765		1	9.5367e-07		4	1		10
5		136.5528		1	9.5367e-07		4	1		10

#### What we learned via IOT:

This code uses MPI send, recv and barrier to control the POSIX (non-MPI) writing of data to the same file by different MPI ranks.

The ability to correlate MPI and I/O activities can be useful for understanding some MPI codes.

IOT is much light-weight compared to Intel Trace Analyzer and Collector.

Rank 0 takes < 1 us to send 4 bytes message to rank 1 when rank 0 is done writing.

# Example #2 Improve I/O Performance for Better Scaling for code #2

User found that I/O was taking much longer at larger core count which prevents scaling

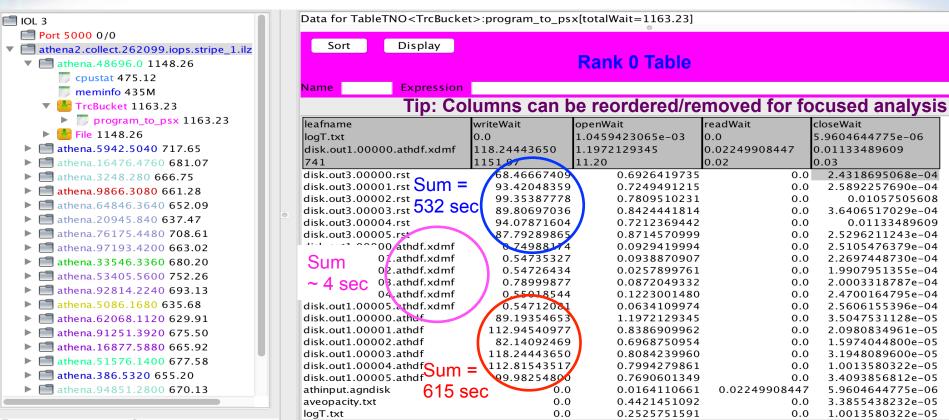
Note: User's original set up used the 'then-default' stripe count of 1 for his runs New stripe count default is 4

#### Example #2 (cont'd)

### Per-file details provide great information



(5968 ranks, 1 stripe, tracking every file, every 280 ranks)



- Main I/O files are: 6 rst, 6 athdf, and 6 xdmf files
- For each file, time spent in write > open > read and close
- Rank 0 write time: ~532 sec (6 rst), ~615 sec (6 athdf) >> ~4 sec (6 xdmf)
- rst and xdmf files written by rank 0 only; athdf files written by all ranks
- Non-0 ranks write time: 629 750 sec, mostly spent for writing the 6 athdf files

Performance 1 stripe -> multiple stripes ?

## Example #2 (cont'd) I/O Improvement with larger stripe counts



5968 rank case; only rank 0 timing from IOT is shown here

Time (sec)	Stripe 1	Stripe 16 (speedup)	Stripe 64 (speedup)	Stripe 128 (speedup)
Total I/O	1163.0	59.3 <b>(19.6)</b>	38.4 <b>(30.3)</b>	32.5 <b>(35.8)</b>
Total Write	1152.0	47.5 <b>(24.3)</b>	26.0 <b>(44.3)</b>	21.0 <b>(54.9)</b>
athdf Write	615.0	20.0 (30.8)	12.0 (51.3)	9.0 (68.3)
rst Write	532.0	25.0 (21.2)	8.0 (66.5)	3.0 (177.3)
xdmf Write	3.7	4.0 (0.9)	5.5 (0.7)	8.5 (0.4)

When the stripe count increases from 1 -> 16 -> 64 -> 128,

- get double digit speedup for the total I/O time and total write time
- speedup factor for writing the rst files is larger than that for the athdf files
- No speedup for writing the xdmf files

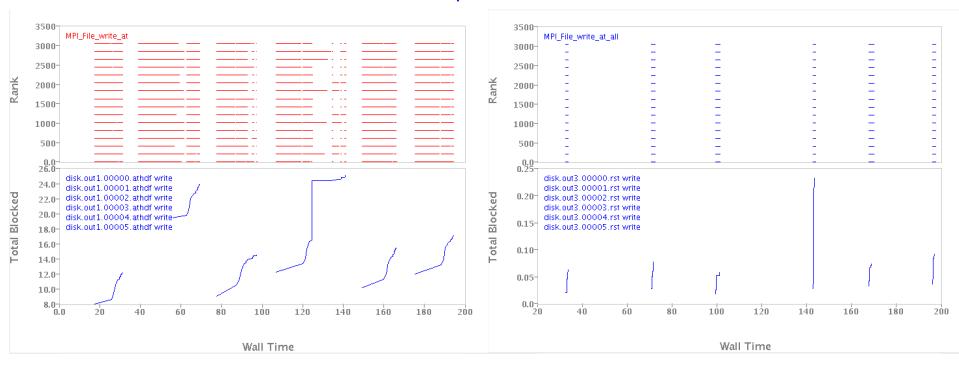
Tip: In the event that different files need very different stripe counts to get good performance, IOT provides a mechanism to set different stripe counts/sizes for different files in the IOT config file.

File-level analysis not available with mpiprof

# Example #2 (cont'd) Digging deeper to understand difference in I/O for athdf and rst files



3264 rank case with 16 stripes; behavior for 5968 case is the same



Writing activities of the 6 athdf files correlate with the MPI\_File\_write\_at function (non-collective); Writing activities of the 6 rst files correlate with the MPI\_File\_write\_at\_all function (collective); Seeing this direct correlation is possible with IOT v4 (which includes MPI monitoring); Earlier versions do not have this capability.

### Example #2 (cont'd)



#### What we learned via IOT:

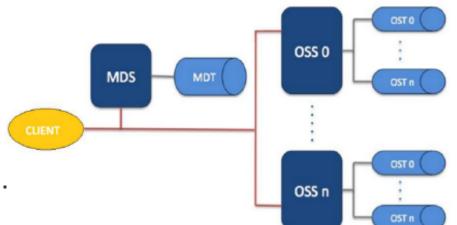
What write function is used for each file, amount of data, how many ranks write

POSIX write from	Files	Bytes	Stripe 1 w-Ranks	Stripe 16 w-Ranks	Stripe 64 w-Ranks	Stripe 128 w-Ranks
MPI_File_write_at_all	6 rst	~323 G	0	16 Ranks	64 Ranks	128 Ranks
MPI_File_wirte_at	6 athdf	~14 G	all	all	all	all
Non-MPI write	6 xdmf	~ 60 K	0	0	0	0

- Why the rst files get the most speedup with increasing stripe counts:
  - large file sizes (~323 GB for rst vs ~14 GB for athdf)
  - increasing # of Lustre OSTs
  - increasing number of writing ranks (due to MPI collective I/O optimization)
- How MPI collective writes works (not covered in this webinar)

# Example #3 Lustre is shared, bad I/O in a code affects others

NAS System Admins monitor the Lustre activities frequently and use system tools to identify code(s) that may be doing "bad things" to the Lustre filesystems. This requires catching the harmful activities in action.



#### Typical "bad things" are

- Load imbalance in data access (such as r/w a very large file from/to a single OST)
- High frequency in checking file status (getcwd, stat)
- High frequency in opening/closing files (open, close)
- High frequency in repositioning read/write file offset (Iseek)

If contacted by NAS staff, consider running job with IOT to know why. The I/O activities of a PBS batch job are recorded in the ilz file and can be played back at any time.

# Example #3 (cont'd) Finding why high Lustre mds load occurs in code #3

index	select	leafname	openTime	openWait	readWait	writeWait	closeWait
MIN	false	logT.txt	5.4651	4.0102e-04	0.0	0.0	8.8215e-06
MAX	false	athinput.StellarEnveolp	599.4756	3 1601	0.0	0.0114	0.0069
SUM	0	1714	4.6476e+04	25.4568	0.0	0.5563	0.2547
0		athinput.StellarEnveolp	5.4651	0.0054	0.0	0.0	2.0909e-04
1		ghost.txt	6.5601	0.1954	0.0	0.0	2.2292e-04
2		aveopacity.txt	6.7566	0.0092	0.0	0.0	3.6001e-05
3		logT.txt	6.7661	0.0114	0.0	0.0	1.7881e-05
4		logRhoT.txt	6.7778	0.0356	0.0	0.0	8.8215e-06
5		Input.txt	6.5434	0.0166	0.0	0.0	2.6941e-05
6		Star.rad	7.0059	0.0065	0.0	7.1526e-06	1.9598e-04
7		Star.0000.rst	11.0386	0.0104	0.0	0.0062	0.0023
8		Star.hst	11.9686	0.1017	0.0	1.0000e-07	4.6301e-04
9		Star.0000.vtk	12.0718	0.1511	0.0	0.0015	0.0032
10		Star.0001.rst	25.3656	0.2335	0.0	0.0111	0.0025
11		Star.hst	28.9085	0.0064	0.0		1.5402e-04
12		Star.0001.vtk	28.9162	8.2803e-04	0.0	8.8247e-04	0.0013
13		Star.0002.rst	42.0544	0.2495	0.0	0.0106	0.0027
14		Star.hst	43.3174	0.7386	0.0		3.1495e-04
15		Star.0002.vtk	44.0577	0.5113	0.0		0.0018
16		Star.0003.rst	58.0462	0.2418	0.0	0.0100	0.0034
17		Star.hst	58.4687	0.1009	0.0		2.5797e-04
18		Star.0003.vtk	58.5713	0.0072	0.0		0.0019
19		Star.0004.rst	71.0723	0.2577	0.0	0.0100	0.0026
20		Star.hst	71.5513	0.0268	0.0		1.3995e-04
21		Star.0004.vtk	71.5789	0.0103	0.0		0.0012
22		Star.0005.rst	84.8015	0.2776	0.0		0.0030
23		Star.hst	85.9297	0.0056	0.0		1.5903e-04
24		Star.0005.vtk	85.9361	8.4400e-04	0.0	8.5798e-04	0.0010

Test case has 2048 ranks, Only rank 0 data is shown here.

True for every rank, the per file I/O time spent in Open >> write > close

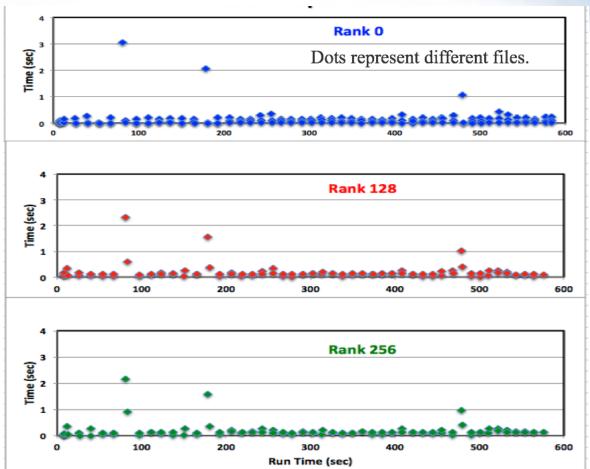
### Example #3 (cont'd)



For this case, each rank opens its own set of 2-3 files at a given time

Only 3 representative Ranks are shown here

But the behavior is true for all 2048 ranks

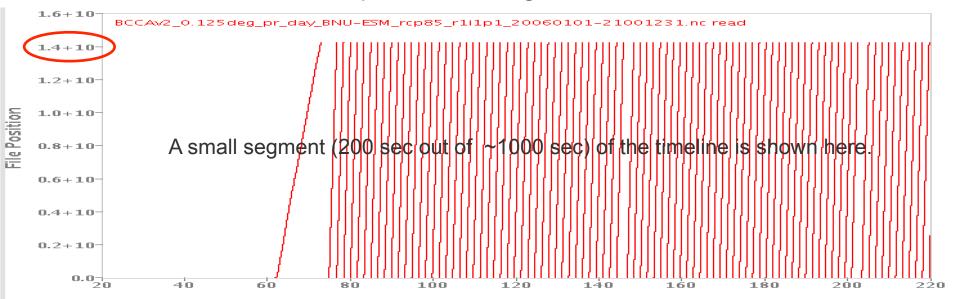


What we learned from IOT: Each one of the 2048 ranks in code #3 tries to open its own 2-3 files at the same time, with a total of >4000 open requests to MDS at a given time. When this happens at a high frequency, it may slow Lustre down.

# Example #4 Uncovering why I/O is much slower on Lustre than other filesystem(s) for code #4



- User's R application ran much slower on Lustre than laptop (Mar 2016)
- I/O analysis of R is straight-forward iot –f cfg.icf R CMD BATCH script.R
- IOT shows most of time is spent in reading a 14-GB netcdf file > 400 times



No access to user's system; comparing behavior between Lustre and /tmp

# Example #4 (cont'd) I/O Difference in using Lustre and TMPFS (/tmp)

0

The file was opened/closed 11 times. Each time it was opened, there were multiple reads from beginning to end.

ROOT 1
▼ 🗐 R_native_tmp.2.ilz 570M
▼ 🔁 Process 73.36
▼ [ R.14799 73.36
🥡 cpustat 133.98
meminfo 1955M
□ Inetstats 875M
S OSC 0
▼ 🔁 TrcAggregate 73.36
program_to_psx 73.36
▼ 🔁 File 36.58
▼ 🛅 BCCAv2_0_125deg_pr_day_
pe/164 0.00
m read 36.58
Close 2.00
size 13G

Less data read on TMPFS (123 GB) than Lustre (6191 GB)

Tip: one can load multiple ilz files in a single pulse session for easier comparison

Data for ROOT.'R_native_lustre.ilz'.Process.'R.91975'.TrcAggregate.program_to_psx									
Disp	olay Coli	umns		Sort	Active l	Rov	ws->All		
Name		Expres	sion						
index	select	fsType	O	rigin	readCount		readBytes		readBlocked
MIN	false	NFS	fc	pen	0	7	О		0.0
MAX	false	Lastre	0	pen64	261338		1020G		124.6523
SUM	О	25495	8 2	13281	37521424		6191G		808.3187
4559		Lustre	fo	pen		1		4	0.0816
4560		Lustre	O O	en64	33	94		13G	10.9312
4561		Lustre	fo	pen		1		4	0.0020
4562		Lustre	OI	oen64	1459	42		570G	69.2467
4563		Lustre	fo	pen		1		4	0.0020
4564		ustre		oen64	1187	90		464G	54.2850
4565		Lustre		pen		1		4	0.0019
4566		Lustre		oen64	2613	38		1020G	124.6523
4567		Lustre		pen		1		4	0.0019
4568		Lustre		oen64	780	62		304G	36.3183
4569		Lustre		pen		1		4	0.0020
4570		Lustre		oen64	1391			543G	64.7186
4571		Lustre		pen		1		4	0.0020
4572		Lustre		oen64	1629			636G	76.5692
4573		Lustre		pen		1		4	0.0019
4574		Lustre		oen64	2375			928G	112.6093
4575		Lustre		pen		1		4	0.0020
4576		Lustre		oen64	2002			782G	92.2137
4577		Lustre		pen		1		4	0.0020
4578		Lustre		oen64	1153			450G	54.5975
4579		Lustre		pen		1		4	0.0020
4580		Lustre	01	nen64	1771	84		4776	56 1328

Disp	olay Col	umns	Sort	Active Rov	vs->AII	
Name		Expressi	on			
						_
index	select	fsType	origin	readCount	readByte.	readBlocked
MIN	false	NFS	fopen	0	О	0.0
MAX	true	Lustre	open64	2609K	20G	6.0104
SUM	1	254935	213281	49M	123G	44.9072
4559		TMPFS	fopen	1		4 1.3113e-0
4560		TMPFS	open64	331	271N	
4561		TMPFS	fopen	1		4 2.0027e-
4562		TMPFS	open64	1457K	110	
4563		TMPFS	fopen	1		4 1.7881e-
4564		CMPFS	open64	1185K	9487N	
4565		TMILES	fopen	1		4 2.1935e-
4566		TMPFS	open64	2609K	200	
4567		TMPFS	fopen	1		4 2.2888e-
4568		TMPFS	open64	779K	6234N	
4569		TMPFS	fopen	1		4 2.1935e-
4570		TMPFS	open64	1389K	100	
4571		TMPFS	fopen	1		4 2.3127e-
4572		TMPFS	open64	1626K	120	
4573 4574		TMPFS	fopen	1 2371K	180	4 2.3842e-
4574		TMPFS	open64 fopen	23/1K 1		5.44 4 2.1935e-
4576		TMPFS	open64	1999K	150	
4576		TMPFS	open64 fopen	1999K		4.68 4 2.2173e-
4578		TMPFS	open64	1152K	9216N	
4579		TMPFS	fopen	11328		4 3 1035 6
4580		TMPES	open64	1219K	9758N	

# Example #4 (cont'd) I/O Difference in using Lustre and TMPFS (/tmp)

index	select	start	blocked	pos	nbyte	ret	
MIN	false	61.8420	4.4489e-04	0	4	4	
MAX	false	843.3523	0.1241	13G	4M	4 M	·
SUM	0	7.2777e+08	752.3758	10257T	6191G	6191G	
C		61.8420	0.0816		0	4	4
1		61.9280	0.0033		0	4M	4M
2	2	61.9372	0.0295		4M	4M	4 M
3		61.9668	0.0305		8M	4M	4M
4		61.9973	0.0307	Lustre	12M	4M	4 M
5		62.0281	0.0573	Lustie	16M	411	4 M
6		62.0854	0.0309		20M	4 M	4 M
7		62.1163	0.0408		24M	4M	4M
8		62.1571	0.0202		28M	4 M	4 M
9		62.1773	0.0115		32M	4M	4 M
index	select	start	blocked	pos	nbyte	ret	
index MIN	select false	start 6.9384	blocked 9.5367e-07	pos 0	nbyte 4	ret 4	
MIN	false	6.9384	9.5367e-07	0	4	4	
MIN MAX SUM	false false	6.9384 161.9454	9.5367e-07 2.7204e-04 36.5776	0 13G 104897T	4 8K	4 8K	4
MIN MAX SUM	false false 0	6.9384 161.9454 1.3866e+09	9.5367e-07 2.7204e-04 36.5776 1.3113e-0	0 13G 104897T	4 8K 123G	4 8K 123G 4 8K	8K
MIN MAX SUM	false false 0	6.9384 161.9454 1.3866e+09 6.9384	9.5367e-07 2.7204e-04 36.5776 4 1.3113e-0 5.0068e-0	0 13G 104897T 5 6	4 8K 123G 0 400K	4 8K 123G 4 8K 8K	8K 8K
MIN MAX SUM	false false 0	6.9384 161.9454 1.3866e+09 6.9384 6.9390 6.9417	9.5367e-07 2.7204e-04 36.5776 4 1.3113e-0 5.0068e-0 7 5.9605e-0 7 3.0994e-0	0 13G 104897T 5 6 6 6 7MPFS	4 8K 123G 0 400K 800K	4 8K 123G 4 8K 8K 8K 8K	8K 8K 8K
MIN MAX SUM	false false 0	6.9384 161.9454 1.3866e+09 6.9384 6.9390 6.9417 6.9417	9.5367e-07 2.7204e-04 36.5776 4 1.3113e-0 5.0068e-0 7 5.9605e-0 7 3.0994e-0 7 1.9073e-0	0 13G 104897T 5 6 6 6 6 7MPFS	4 8K 123G 0 400K 800K 1200K	4 8K 123G 4 8K 8K 8K 8K 8K	8K 8K 8K 8K
MIN MAX SUM	false false 0	6.9384 161.9454 1.3866e+09 6.9384 6.9390 6.9417 6.9417 6.9417	9.5367e-07 2.7204e-04 36.5776 4 1.3113e-0 5.0068e-0 7 5.9605e-0 7 3.0994e-0 7 1.9073e-0 7 2.1458e-0	0 13G 104897T 5 6 6 6 7 7 7 7 8 6 6 6 6	4 8K 123G 0 400K 800K 1200K 1608K	4 8K 123G 4 8K 8K 8K 8K 8K	8K 8K 8K 8K 8K
MIN MAX SUM	false false 0 0 1	6.9384 161.9454 1.3866e+09 6.9384 6.9390 6.9417 6.9417 6.9417	9.5367e-07 2.7204e-04 36.5776 1 1.3113e-0 5.0068e-0 7 5.9605e-0 7 3.0994e-0 7 1.9073e-0 7 1.9073e-0	0 13G 104897T 5 6 6 6 6 6 6 6 6	4 8K 123G 0 400K 800K 1200K 1608K 2008K	4 8K 123G 4 8K 8K 8K 8K 8K 8K	8K 8K 8K 8K 8K
MIN MAX SUM	false false 0 0 1	6.9384 161.9454 1.3866e+09 6.9384 6.9390 6.9417 6.9417 6.9417 6.9417 6.9417	9.5367e-07 2.7204e-04 36.5776 1 1.3113e-0 5.0068e-0 7 5.9605e-0 7 3.0994e-0 7 1.9073e-0 7 2.1458e-0 7 2.1458e-0	0 13G 104897T 5 6 6 6 6 6 6 6 6 6	4 8K 123G 0 400K 800K 1200K 1608K 2008K 2408K	4 8K 1,23G 4 8K 8K 8K 8K 8K 8K 8K	8K 8K 8K 8K 8K 8K
MIN MAX SUM	false false 0 0 1	6.9384 161.9454 1.3866e+09 6.9384 6.9390 6.9417 6.9417 6.9417	9.5367e-07 2.7204e-04 36.5776 1.3113e-0 5.0068e-0 7.5.9605e-0 7.3.0994e-0 7.1.9073e-0 7.2.1458e-0 7.2.1458e-0 7.2.1458e-0 7.2.1458e-0 7.2.1458e-0 7.2.1458e-0 7.2.1458e-0 7.2.1458e-0	0 13G 104897T 5 6 6 6 6 6 6 6 6 6 6 6	4 8K 123G 0 400K 800K 1200K 1608K 2008K	4 8K 123G 4 8K 8K 8K 8K 8K 8K	8K 8K 8K 8K 8K

On Lustre, data were read in 4MB chunks from beginning to end

On TMPFS; data were read in 8KB chunks which are 400 KB apart

Somehow, the application is making each read size no less than the sector size of the filesystem used.

50 times more data were read when using Lustre

6191 GB/ 123 GB = 50

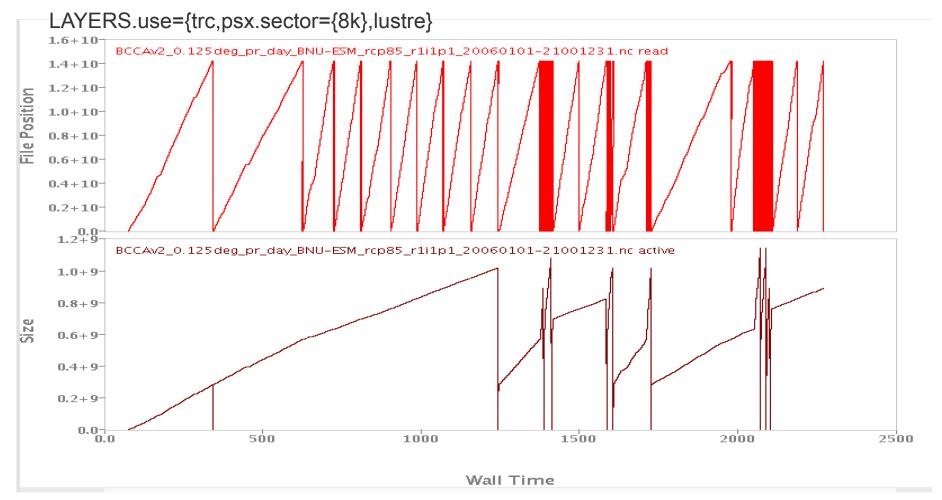
400 KB/8 K = 50

# Showcase #4 (cont'd) IOT provides proof that not all data are used



trc.activeset={8k} keeping track of how many 8K chunks are actually touched by program.

. . .



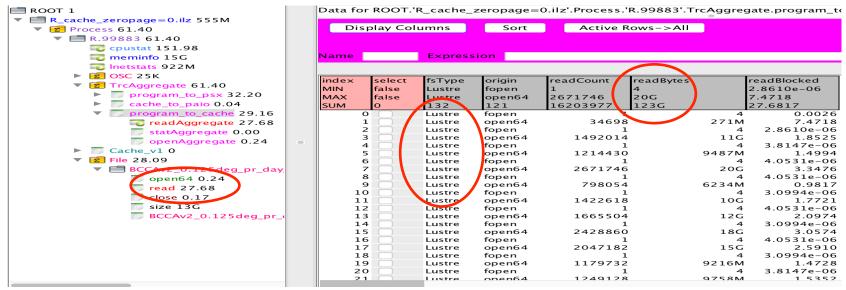
#### Showcase #4 (cont'd)

### NA SA

## IOT can be used to assist with improving Lustre I/O without code changes

**cache.page**={4m}.size={20g}.readahead={4}.retain={1}.stdio={FILE="\*.nc"}.zeropage={0} paio.nhandler={4}

LAYERS.use={trc,cache,trc,paio,psx.sector={8k},lustre.stripeInfo={3}}



index	select	start	blocked	pos		nbyte	ret	
MIN	false	7.2515	1.0000e-07	0		4	4	
MAX	false	147.9844	0.0117	13G		8K	8K	
SUM	О	1.3345e+09	27.6817	104897T		123G	123	3G
C		7.2515	0.0026		0		4	4
1	L	7.2561	3.0994e-06		0	\	8K	8K
2	2	7.2592	1.9073e-06		400K	) \	8K	8K
3	3	7.2592	9.5367e-07		800K	\	8K	8K
	1	7.2592	1.0000e-07		1200K		8K	8K
5		7.2592	9.5367e-07		1608K		8K	8K
$ $ $\epsilon$	5	7.2592	9.5367e-07		2008K		8K	8K
7	7	7.2592	9.5367e-07		2408K		8K	8K
8	3	7.2592	9.5367e-07		2808K		8K	8K
9		7.2592	9.5367e-07		3208K		8K	8K
· · · · · · · · · · · · · · · · · · ·		5 - ~ ~ ~ ~ · · · · · · · · · · · · · · ·	WAAAAIIII AAA III	TITORUM VIIME IMPILLED TO	WOIL 1110 1100	· ·		

#### **Additional Info**



- IOT quickstart guide for NAS users
   http://www.nas.nasa.gov/hecc/support/kb/entry/546
   Includes basic setup steps not covered in the slides
- Man pages
   pfe% /nasa/IOT/latest/bin64/iot –h (for iot options)
   pfe% /nasa/IOT/latest/bin64/iot –M (for layers options)
- IOT Documentation in pdf pfe% cd /nasa/IOT/Doc
- Request help with IOT by sending an email to <a href="mailto:support@nas.nasa.gov">support@nas.nasa.gov</a>